**LAPORAN PRAKTIKUM**

**PEMROGRAMAN BERORIENTASI OBJEK**

Untuk memenuhi Tugas PBO

A yellow and black logo

Description automatically generated

Oleh:

Nama : Jen Wihelmina Warastri

NPM : 4523210129

**Dosen:**

**Adi Wahyu Pribadi , S.Si., M.Kom**

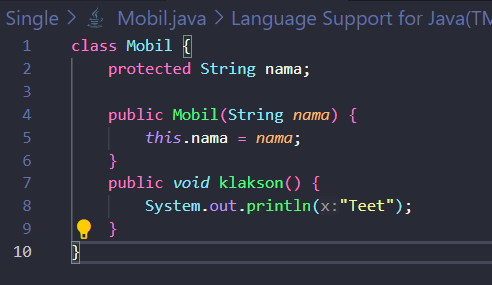
**S1-Teknik Informatika**

**Universitas Pancasila**

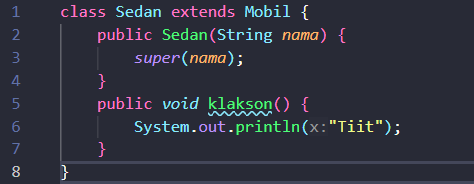
**2024/2025**

1. **Single**

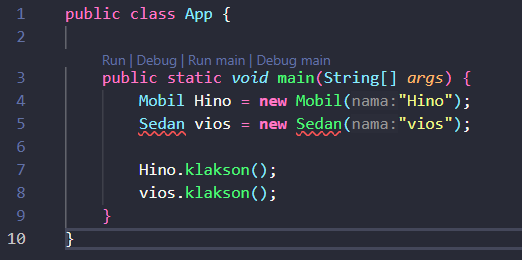
Mobil.java



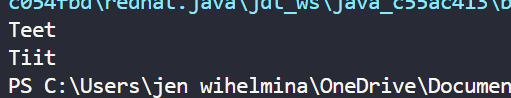
Sedan.java



App.java

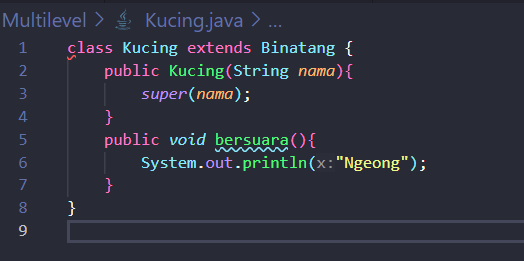


Output

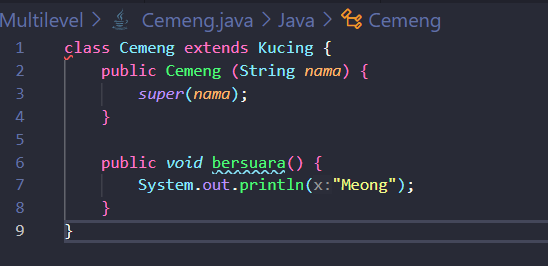


1. **Multilevel**

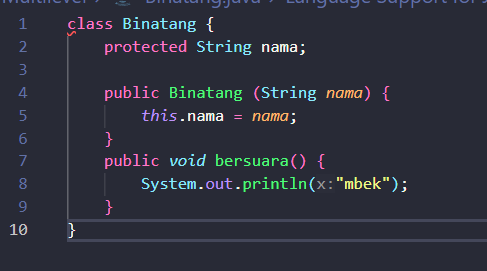
Kucing.java



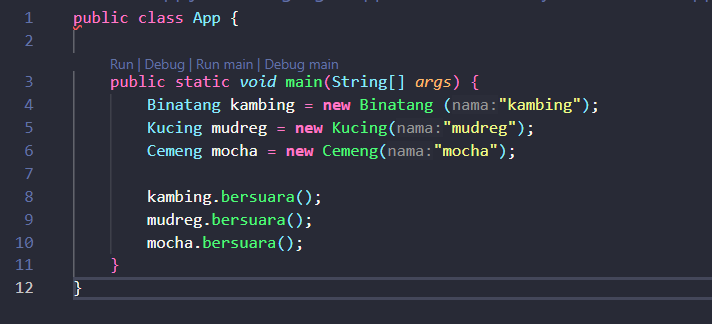
Cemeng.java



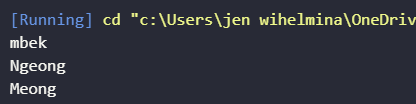
Binatang.java



App.java

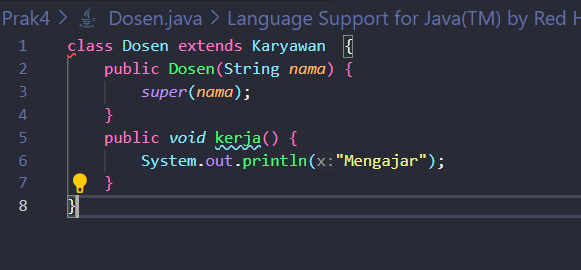


Output

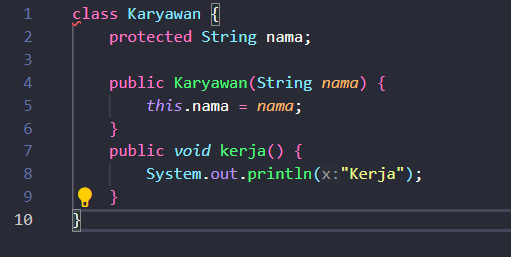


1. **Hierarchical**

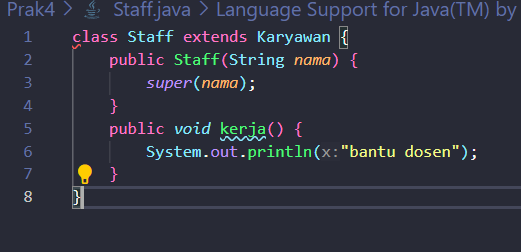
Dosen.java



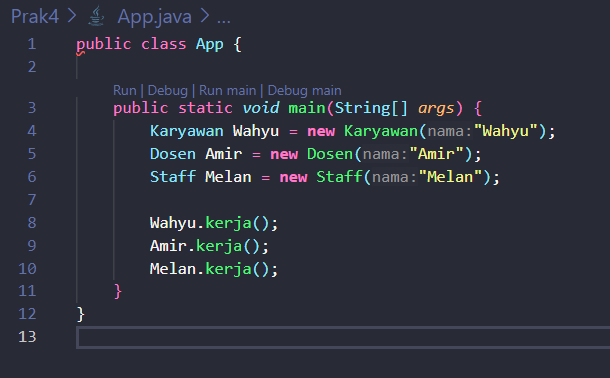
Karyawan.java



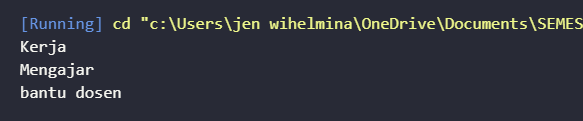
Staff.java



App.java



Output



Link Github:

<https://github.com/JenWihelminaWarastri/PrakPBO-A/tree/3e8ca0b126de91b38fede0767496a08a53074b5e/Prak%20PBO%204>